

-DISCONTINUED PRODUCT-



Option 32: Internal NTP Server Setup and Operation Guidelines

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Option 32: Internal NTP Server

General Description

Option 32, Internal Network Time Protocol (NTP) Server, is used in the Arbiter Systems line of 19-inch, rack mount Satellite-Controlled Clocks. This option comes with a six-foot phone cable and RJ-11 to DB-9F adapter for connecting to the RS-232, or NTP Setup, port. For Model 1084B/C clocks, the NTP Status display should indicate as follows:

NTP1(2): SYNCHRONIZED (ERROR)

NETWORK: GOOD LINK (BAD LINK)

Option 32

Option 32 allows the clock to act as time server over an Ethernet network using the network time protocol operating in server mode - symmetric operation modes are not supported. Time is distributed over the network interface to computers, controllers and other equipment needing the correct time. Option 32 understands NTP Version 1, Version 2, and Version 3 frames, and optionally supports authentication via DES and MD5 cryptographic checksums. If authentication is not used, the controller can typically be used for hundreds of clients without overloading it. Authentication requires typically 40 ms for checking and generating the cryptograms, which is covered and averaged out by the protocol. Option 32 supports full SNTP and all NTP functions required for reliable server operation. Functions not required for server operation are not implemented.

Hardware Configuration.

Option 32 consists of two building blocks; an OEM NTP module and an interface to the GPS clock. The NTP Server (Option 32) is connected to the main board via the standard 50 pin option cable. The NTP Server has three external connectors, an RS-232 (RJ-11) and two 10/100 Base-T (RJ 45). The center RJ-45 connector is not used. In addition to the connectors there are three status LED's on the rear Panel. See Figure 1.

External Connectors

The RS-232 connector can be used to interrogate the clock or to configure the NTP module depending on the jumper settings (see page 4 – Jumper Settings). The port parameters are set to 9600, N, 8, 1. This RS-232 port is not operational during normal use. The Ethernet port is used to distribute time and can also be used to configure the NTP module.

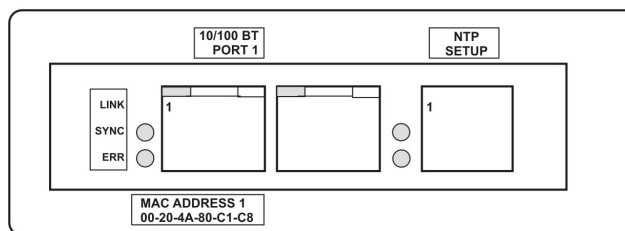


Figure 1: Option 32 Rear Panel

RS-232, NTP Setup

The RS-232 port uses an RJ-11 style connector. This connector is configured as a DTE device with the following pin out:

GND = Pin 2	TXD = Pin 3	RXD = Pin 4	GND = Pin 5
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10/100 Base-T

Option 32 uses the standard 10/100 base-T connection for connecting to the Ethernet. Figure 1 indicates the location of pin 1.

TXD+ = Pin 1	TXD- = Pin 2	RXD+ = Pin 3	RXD- = Pin 6
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Status LED's

There are three status LED's on the rear panel of Option 32. The LED's are Link (green), Synch (green) and Error (red). Option 32 will perform an initial self test when powered on. After the initial self-test phase, where all status LEDs should be lit, the LED's indicate the status of the NTP Server.

Link LED

Link (green) LED on: Ethernet 10/100 base-T connection is good.

Synch LED

Synch (green) LED on: synchronized to the time signal, correct reception of time data, requires the satellite controlled clock to be synchronized.

Synch LED flashing 50% duty cycle: Some information received, but not yet synchronized reliably.

Error LED

If the Error LED is on or blinking the Synch LED will give a diagnostics code.

Error (red) LED stable on, Synch (green) LED flashing

- 1x: EPROM-checksum error
- 2x: RAM-error
- 3x: Network controller error
- 4x: EEPROM checksum error, or is bad
- 5x: IP address already used on network

Error LED flashing, Synch LED flashing

- 4x: Faulty network connection
- 5x: No DHCP response was received

Jumper Settings.

There are five jumpers on Option 32. Jumper 1 (JMP1) is determined by the clock model; Jumper 2 (JMP2) determines board operation with JMP3 and JMP4; Jumper 3 (JMP3) determines board operation with JMP2 and JMP4; Jumper 4 is used with configuring NTP servers over the RS-232 port; Jumper 5 sets the board for Option 32. Consult jumper settings in the following tables.

Jumper	Position	Option Mode (Rev.B and following)	Rev.A Board Modes
JMP1	A	Determined by Model 1088B	(same)
	B	Det. by Model 1084A/B/C or 1093A/B/C	(same)
JMP2	A	NTP Server(s)	(same)
	B	Clock serial port	(same)
	C	Configure NTP Server 1* via RS-232 only	(same)
	D	Configure NTP Server 2* via RS-232 only	(same)
JMP3	A	NTP Server(s)	(same)
	B	Clock serial port	(same)
	C	Configure NTP Server 1* via RS-232 only	(same)
	D	Configure NTP Server 2* via RS-232 only	(same)
JMP4	A	NTP Server(s)	NTP Configuration
	B	NTP Configuration	NTP Server(s)
JMP5	A	Option 33	(same)
	B	Option 32	(same)

Table 1: Option 32 Jumper Truth Table

*Must set JMP4 into the “B” position – Configuration mode

For Model 1088B only – to allow bi-directional communication from the Option 32 RS-232 port (RJ-11 connector), configure Slot B option for Option 17A.

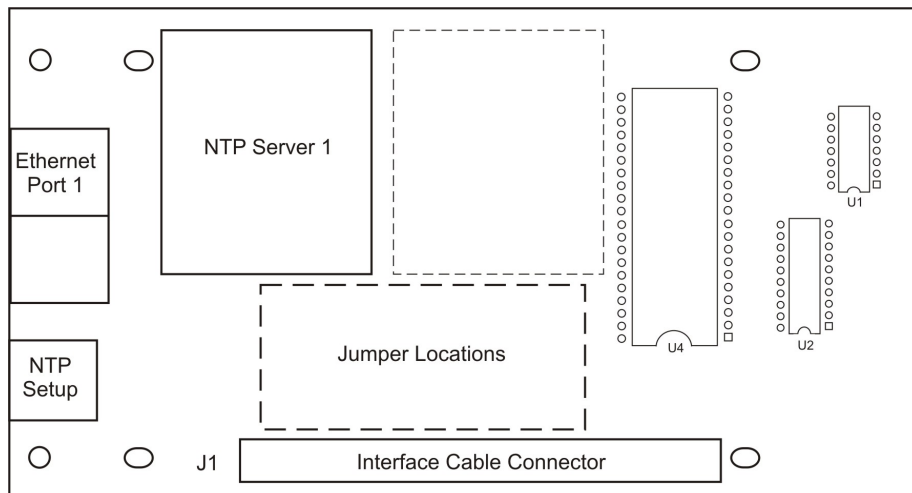


Figure 2: Option 32 Board, Jumper Locations

Firmware Configuration

Firmware configuration for the Option 32 is performed in two parts: (1) setting the correct option number via the front panel, or through the RS-232 port (“A” models), (2) configuring the NTP server via the the Ethernet port or option RS-232 port.

Front Panel

1. Apply power and observe the front panel display, when CLOCK STATUS STARTUP is displayed, press the SETUP key.
2. Navigate through the series of menu selections, using either the DOWN, UP or SETUP key, until SET OPTION BOARD? Appears (Aux. for 1093, 1084; Slot B for the Model 1088B).
3. Press ENTER, and then press the UP key until Option 32 is displayed. Press ENTER.

RS-232 Port (A-model Clocks)

To set up Option 32 in “A” model clocks, you will need to use a terminal program like HyperTerminal or Tera Term Pro. For a Model 1093A, type the following in the terminal window, “1,6,1093XI”. For a Model 1084A, type the following in the terminal window, “1,4,1084XI”.

NTP Module.

The NTP module can be configured over the Ethernet port or the option RS-232 port. The Ethernet is the preferred port, as no configuration changes are required to use this port.

Ethernet

To configure the NTP module over the network, a Telnet connection to port 9999 must be established. The default IP number for the Ethernet is 192.168.0.232. If the IP address of the NTP Server (NTS) is unknown or undefined, the following sets a temporary IP address:

a) Set a static ARP with the desired IP address using the hardware address of the NTS, which is printed on the product label. The address can also be calculated from the serial number. Below is the command example for WinXP, using the DOS prompt, when the hardware address of the NTS is 00-20-4A-02-64-0B.

```
arp -s 192.168.0.232 00-20-4A-02-64-0B
```

NOTE: In order for the ARP command to work in Windows, the ARP table on the PC must have at least one IP address defined other than its own. Type “ARP A” at the DOS command prompt to verify that there is at least one entry in the ARP table. If there is no other entry beside the local machine, ping another IP machine on your network to build the ARP table. This has to be a host other than the machine that you’re working on. Once there is at least one entry in the ARP table, use the listed commands to ARP an IP address to the NTP Server.

The command example for most Unix systems is:

```
arp -s 192.168.0.232 00:20:4A:02:64:0B
```

b) Open a telnet connection to port number 1. This connection will fail, but the NTS will change its IP address to the desired one in that step, e.g.

```
telnet 192.168.0.232 1
```

c) Open a telnet connection to port 9999 and set all required parameters.

```
telnet 192.168.0.232 9999
```

NOTE: The temporary IP address is reverted after every power reset of the NTS. Be sure to enter the configuration and store the parameters to make the changes permanent.

When you have made a connection to configure the NTP server (either through the Ethernet or RS-232 port), the screen should display the following (make sure to press Enter where it says to):

```
*** NTS ***
MAC address 00204AAB5E8A
Software version V5.8.13.RC2 (050126) CPK_580_M100

Press Enter to go into Setup Mode

*** basic parameters
Hardware: Ethernet TPI
IP addr 192.168.0.232, no gateway set
*** Security
SNMP is          enabled
SNTP Community Name: public
Telnet Setup is  enabled
TFTP Download is enabled
Port 77FEh is    enabled
ECHO is          enabled
*** NTS parameters

Antenna Type: GPS/Arbiter

Encryption is disabled
Sending UDP datagram to Port 024C(hex) every 000 minutes
Send UDP datagram to:

Change Setup:
0 Basic configuration
1 NTS configuration
6 Security
7 Factory defaults
8 Exit without save
9 save and exit          Your choice ?
```

Serial

An ASCII terminal or PC with a terminal emulation can be connected to the option RS-232 port, but JMP2 and JMP3 must be set to “C”, and JMP4 set to “B”. The terminal (or PC) should be configured to 9600 Baud, no parity, 8 data-bits, 1- stop bit, no parity. The power must be cycled to enter the configuration mode. The self-test begins after power-up. About a half-second later the Error (red) LED starts blinking. Now send three lowercase ‘x’ characters to the NTP Server. These characters must all be sent within one second to start configuration mode.

NOTE: The easiest way to enter configuration mode is to hold down the ‘x’ key at the terminal (emulation) and then powering the NTP Server. This will ensure that the x characters will arrive in time.

General Configuration

After configuration mode is entered (confirm with <CR>), the parameters can be changed; default values can be confirmed with the enter key. When leaving the setup mode after selecting function 9 all parameters are stored in a nonvolatile memory and the NTP server resets.

Basic Parameters

To change the basic parameters, type '0'. The following values can be set/changed:

Ethernet Interface: Set to (N).

IP Address: The IP address must be set to a unique value in your network. If the NTP Server is set to an address, which is already in use, it will display an error code with the LEDs (see "LED Status") and will not connect to the network.

Gateway IP Address: The router/gateway address is needed to communicate to other LAN segments. The default gateway must be set to address the router that connects these segments. This address must be within the local network. If in doubt, consult the network administrator.

Net mask: A net mask defines how many bits from the IP address are to be taken as the network section and how many bits are to be taken as the host section (reminder: Standard class A 8/24 (net/host), class B 16/16, class C 24/8 bits). If set to 0, the standard appropriate net mask for the actual IP address is used. The NTS prompts for the number of host bits, and then calculates the net mask. It is shown in standard format "255.255.xxx.xxx" when parameters are displayed.

Telnet Config Password: The Telnet configuration password can be set to disable unauthorized access to the setup menu through a Telnet connection to the setup port (9999). For the setup through the serial port, it is not necessary to enter the password. The controller can be configured over a Telnet connection to port 9999 (assuming the network parameters are set correctly and the NTS is connected to the network).

NTP Server Parameters

The network operations of the server are controlled by various parameters.

Antenna Type: Set type to 6=GPS/Arbiter

UDP-Port: The UDP port selects the port number for the NTP proprietary protocol.

Send Block Every n Minutes: This parameter determines how often the data block should be sent.

Send UDP-Broadcast: If the time information should be sent to all devices connected to this LAN (broadcast), set this parameter to "Y" = yes.

UDP-Target Address: This parameter determines the target addresses to which the data block should be sent. The data block can be sent over a Gateway or other devices to another part of the network. The maximum number of defined addresses is eight. NTP and UDP/time port numbers are fixed to the values defined in RFC-37 and RFC-123 respectively. If the authentication option is enabled, up to seven MD5 or DES keys can be entered (key numbers 1..7). All key input must be done in hexadecimal format; MD5 key length is limited to eight characters.

When leaving the setup mode after selecting function 9 all parameters are stored in a nonvolatile memory and the NTP server resets. Select 8 to exit without saving modifications.